



QPHS Year 10 Art & Design Curriculum Map

Term	Title	Unit summary	Assessment
1 2	Identity	Students will explore differences in both physical features and the emotive qualities of a portrait. They will experiment with creating artwork that conveys a message or meaning linked to their own personal identity. They will experiment with drawing, painting and photography techniques.	<p>Work is assessed holistically and will evidence students ability to:</p> <p>A01 Analyse artists work- Sabrina Ward Harrison and Juliana Coles. A02 Experiment with ideas, materials and techniques to record ideas linked to individuals identity exploring a range of media. A03 Record ideas and observations using annotations, analysis, drawings, photographs and other appropriate art forms. A04 Present final ideas produce a range of final outcomes linked to identity</p>
3 4	Abstraction and Viewpoints	Students explore the work of cartography artists to develop abstract drawings, prints and collages. They respond to the patterns and shapes found in cartography and explore the work of ceramicist Craig Underhill to create a 3-dimensional hand built model.	<p>Work is assessed holistically and will evidence students ability to:</p> <p>A01 Analyse artists work- Derek Lerner, Louisa Boyd and Craig Underhill A02 Experiment with ideas, materials and techniques developing skills in print making and ceramics. A03 Record ideas and observations using annotations, analysis, drawings, printing, ceramics and other appropriate art forms. A04 Present final ideas produce a range of final outcomes linked to cartography</p>
5 6	Architecture	<p>Students develop a range of artwork inspired by Chester's local architecture. They create a wide range of observational drawings exploring mark making and tone. They analyse, record and document their ideas and experiments to produce a final architecture inspired outcome.</p> <p>Students will complete a 3 hour mock exam informed by their architecture work.</p>	<p>Work is assessed holistically and will evidence students ability to:</p> <p>A01 Analyse artists work- Ian Fanelly and Ian Murphy A02 Experiment with ideas, materials and techniques exploring observational and tonal drawings skills A03 Record ideas and observations using annotations, analysis, drawings and other appropriate art forms. A04 Present final ideas Produce a range of final outcomes inspired by architecture.</p>