



Key Stage 3 Art and Design Assessment Grid

	A	B	C	D	E	F	G	H	I
<p>Generating Ideas</p> <p>Skills of Designing & Developing Ideas</p>	<p>Create imaginative responses of the real world.</p> <p>Use basic drawing materials and techniques - line, shape, tone, colour, scale and proportion.</p> <p>Gather visual resources to inform ideas</p> <p>Respond to visual ideas from the study of artists, designers and cultures.</p>	<p>Complete designs for 2D, 3D and craft outcomes.</p> <p>Explore different designs to improve ideas.</p> <p>Use a variety of materials and techniques to record ideas for their work.</p> <p>Select from artists, designers and cultures to inform individual designs.</p>	<p>Engage in open ended experimenting.</p> <p>Use expressive drawing and design techniques.</p> <p>Select and exploit media to improve outcomes.</p> <p>Select and use the characteristics of the formal elements when designing.</p>	<p>Work with purpose to design ideas.</p> <p>Use a sketchbook for different purposes.</p> <p>Draw and design to plan work in a variety of scales.</p> <p>Show how the study artists and designers can improve outcomes.</p>	<p>Use web research on artists to develop ideas and realise intentions.</p> <p>Accurately record from observation, memory and imagination in sketchbooks, to develop ideas.</p> <p>Develop ideas and plan intentions using different studies and annotation.</p> <p>Explain how an artist, designer or craftsman informs their actions to realise intentions.</p>	<p>Engage in purposeful research to inform and experiment, leading to the development of ideas to realise intentions.</p> <p>Achieve proficiency in drawing and design approaches.</p> <p>Review, modify and improve a range of designs.</p> <p>Demonstrate visual and written outcomes to inform their design development.</p>	<p>Complete plans that express ideas and intentions showing developing ideas with a clear purpose.</p> <p>Use various drawing and designing techniques to record observations to develop designs towards an outcome</p> <p>Use drawings and designs to inform making to improvement outcomes.</p> <p>Explain how the studying artists and designers has led to improvements and informed changes to their outcomes.</p>	<p>Independently plan ideas and intentions in 2D and 3D, to explore ideas creatively.</p> <p>Effectively control the use of a range of drawing and designing techniques to plan for further ideas; working towards an outcome.</p> <p>Exemplify how their explorations enable them to design for better quality outcomes.</p> <p>Use research of artists and designers to provide different versions of an idea showing improvements.</p>	<p>Purposefully pursue ideas and approaches to create original responses using a broad range of media.</p> <p>Confidently take creative risks with drawing and designing techniques when recording observations and studies that lead to an outcome;</p> <p>Visually exploit the differences between drawing and design, to develop personal ideas.</p> <p>Sustain an investigative study of an artist, designer, craftsman, genre, movement or period to inform personal actions.</p>
<p>Making</p> <p>Skills of Making Art, Craft and Design</p>	<p>Independently select and control media and tools when creating their work.</p> <p>Able to experiment with line, shape, tone, colour, texture, form and space.</p> <p>Have an awareness of personal safety when using materials, tools and equipment.</p> <p>Respond directly to artists and designers, exploring materials, processes and techniques.</p>	<p>Know how to develop practical skills using a range of materials and techniques with increasing control and purpose.</p> <p>Can develop the use of the artistic elements with control to express personal intentions.</p> <p>Work safely and as part of a team, to improve and produce good quality outcomes.</p> <p>Able to respond to artists and designers, making thoughtful use of their sketchbooks.</p>	<p>Confidently develop practical skills by using their sketchbook, to develop personal ideas.</p> <p>Extend control of the artistic elements by adding further techniques, modifying and by developing detail, the quality of finish or presentation.</p> <p>Take a role or lead in activities paying attention to detail, avoiding mess and responsibly clearing away after practical activities.</p> <p>Thoughtfully select materials and tools to reference artists and designers in order to develop creative actions.</p>	<p>Develop making skills by exploring and investigating the properties of a range materials that realise their intentions.</p> <p>Able to purposefully experiment and express line, shape, tone, colour, texture, form, space as well as explore different compositions.</p> <p>Sustain concentration working safely with control when using different tools and materials purpose.</p> <p>Able to apply technical understanding gained through the study of artists, craftspeople and designers to interpret and inform ideas.</p>	<p>Independently improve their practical skills when using different materials and processes with purpose.</p> <p>Successfully explore different media, processes and techniques, in order to express personal ideas, communicate meaning and intentions.</p> <p>Work safely and effectively to improve their skills with various tools when making work.</p> <p>Create imaginative responses and representations of the real world in response to their study of artists, craftspeople and designers.</p>	<p>Confidently investigate and exploit new and unfamiliar materials, engaging in purposeful and open-ended experimentation.</p> <p>Extend practical and technical skills knowing the descriptive and expressive qualities of line, shape, mark and texture.</p> <p>Work safely and confidently showing understanding of the properties of different materials.</p> <p>Exploit unique characteristics of the work of artists and designers, in order to inform ideas and select purposeful processes and techniques.</p>	<p>Develop practical skills by selecting, experimenting with a wide range of materials and techniques to create work in two and three dimensions which realise intentions.</p> <p>Work with some independence, understand how the artistic elements and study of artists work can inform how they use materials.</p> <p>Improve thoughtful selection and safe handling of different materials.</p> <p>Use simple perspective to create images that illustrate the real world, solid form and space.</p>	<p>Understand how to cut, shape, mould, construct and work a range of art, craft and design materials in two and three dimensions.</p> <p>Demonstrate a confident and sensitive understanding of artists studied with control of the artistic elements in creating effective and successful outcomes.</p> <p>Work effectively and improve proficiency in the safe handling of different materials.</p> <p>Understand and apply principles of space and depth, that effectively represent the real world.</p>	<p>Experiment, explore, investigate, adapt a variety of materials, processes and techniques, imaginatively, expressively and creatively.</p> <p>Refine technical, creative and expressive skills informed by their study of artists using all the artistic elements to create a successful outcome.</p> <p>Take creative risks in a safe manner when exploiting the properties of 2D and 3D work when developing ideas to realise creative intentions.</p> <p>Confidently apply principles of space and depth to create images that represent the real world for dramatic effect.</p>



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<p>Evaluating</p> <p>Skills of Judgement and Evaluation</p>	<p>Describe and evaluate different characteristics of art and design.</p> <p>Can identify strengths in the work and know how to make improvements.</p> <p>Select, read about and respond to artists and designers making a personal interpretation in spoken and written forms.</p>	<p>Evaluate and express an opinion about artists' and own work, using descriptive and specialist subject language when speaking and writing.</p> <p>Can self and peer assess describing strengths and possible next steps.</p> <p>Use specialist language to express views and interpretations of art and design when using spoken or written forms.</p>	<p>Understand and explain how different types of art and design convey interpretations of mood and meaning.</p> <p>Carefully evaluate their own and others work and identify actions to improve work.</p> <p>Use subject appropriate critical and technical language to express ideas.</p>	<p>Respond to the creative outcomes of others expressing a preference and/or personal interpretation.</p> <p>Can explain the purpose and intentions informing their work, respond and act upon guidance that leads to improvement.</p> <p>Show that they can use their research on artists and designers to inform ideas.</p>	<p>Evaluate their own work, applying their understanding of different art forms to improve and realise their own intentions.</p> <p>Discuss different aspects of their own and other's work, applying what they learn to improve their outcome.</p> <p>Compare and analyse different ideas and approaches used by artists and designer within the cultural industries.</p>	<p>Extend their research to identify new work to challenge their thinking about what art is and can be.</p> <p>Describe how their interpretations of art and design have informed their own actions to improve.</p> <p>Express their own opinions through their evaluations of artists and design industries.</p>	<p>Reflect upon what they like and dislike about their work in order to improve it and explain what they like and what they will do next.</p> <p>Evaluate strengths and areas for development that will lead to improvement.</p> <p>Show how understanding of different arts and design industries can inform their creative actions.</p>	<p>Analyse and evaluate their own and others work, in order to strengthen the visual impact in their work.</p> <p>Show perceptive evaluation when reviewing their strengths, development needs and actions leading to improvement.</p> <p>Apply their understanding of the scope of the arts and culture industries when designing, making and creating.</p>	<p>Explain and use their understanding of different conventions, codes, genres, styles and traditions to inform their own judgements and strengthen next steps.</p> <p>Provide a reasoned evaluation of purpose and meaning to inform personal choices when developing their ideas.</p> <p>Use understanding of the of the arts and culture industries to inform their creative actions and their awareness of career opportunities.</p>
<p>Knowledge</p> <p>Knowledge about art processes and context</p>	<p>Know how to recognise and name different art forms.</p> <p>Know that particular kinds of marks can be made with different materials using suitable tools.</p> <p>Know how to research the work of artists and designers, selecting important visual and written information to help them in their own work.</p>	<p>Know about different creative forms in art and design so they can research and plan to create work.</p> <p>Know how to apply their experience of media and techniques, using suitable tools to enable the design and making of art works.</p> <p>Know how to look at the works of artists studied to help them resolve creative problems to inform their own work.</p>	<p>Know about the ways in which signs and symbols are designed or used by artists in their work to convey messages.</p> <p>Know that particular tools can be used to exploit and control the properties of materials to convey meaning.</p> <p>Know how art and design can contain visual and expressive characteristics that convey meaning in ways which can be adapted for their work.</p>	<p>Know the difference between drawing, collage, painting, print and something constructed, modelled or digital.</p> <p>Know which tools to select for controlling their mark-making, painting and surface decoration.</p> <p>Know how to select and mix colour, layer different media and apply, to express ideas and meaning.</p>	<p>Know how to use a range of media and mix and apply colour to convey concepts, express meanings and emotions.</p> <p>Know and use understanding of dry and wet techniques, structure and surface qualities to create and communicate moods and meaning using suitable tools.</p> <p>Know how to interpret and respond to different art forms and cultures.</p>	<p>Know that colour, surface, form, mark and techniques used by artists can convey emotions and subtle moods</p> <p>Know how to exploit the appearance of surface characteristics applying knowledge to express an intention.</p> <p>Know how individual experience and cultural contexts shape what artists and designers make, using this to critically inform improvements in their own work.</p>	<p>Know about the differences between art and design with some understanding of historical purpose.</p> <p>Know how to describe and interpret the work of artists and designers to inform their actions.</p> <p>Know how to apply technical knowledge of materials and processes to select and improve control of techniques and practices.</p>	<p>Know about the history of art and design including cultures, styles and art movements from the past up to the present day.</p> <p>Know how to explore the techniques used by artists and designers, as well as other cultures, so as to inform their interpretations.</p> <p>Know how to increase skill in the handling of different materials and purposefully use, the tools and techniques.</p>	<p>Know how individual experience and cultural contexts shape what artists and designers make, using this to critically inform improvements in their own work.</p> <p>Know how to interpret the ideas of artists and designers from other cultures and why there are different social, cultural political, spiritual or moral contexts.</p> <p>Know how to apply their technical and expressive knowledge of the properties and characteristics of materials and processes to select techniques and control outcomes.</p>